**Lab 6 Part 1 – Using KLM - Results**

Estimate the time taken by an experienced computer user to enter the sentence “Closing the Log file” into a text box on the screen using KLM. Put your results in Table 1.

|  |  |  |
| --- | --- | --- |
| **Table 1** | | |
| **Text Processor** | **Total Task Time** | |
|  | Normal GUI Interaction | Keyboard shortcuts |
| Word | 13.36 | 10.56 |
| PowerPoint | 17.10 | 14.42 |
| Other | 14.44 | 12.05 |

Does use of the KLM help illustrate which interaction method is faster to complete the task?

In my opinion no because a person does not need to mentally prepare them self’s to write a word.

**Lab 6 Part 2 – Using KLM on Your Prototypes - Results**

Estimate the time taken by an experienced computer user to carry a task using the wire frame Pencil prototype from last week’s lab. Put the *total task time* for this prototype into Table 2. Based on the results, *re-design your prototype* to reduce the number of steps in the task and make the interaction faster. Put the *total task time* for the re-designed prototype into Table 2.

|  |  |  |
| --- | --- | --- |
| **Table 2** | | |
| **Interaction Task** | **Total Task Time** | |
| Task Name | Last Week’s Prototype | Re-designed Prototype |
| Design an interface | 4.36 minutes | 2.31 Minutes |

**Please ensure that you show your completed lab work to the Lecturer or Lab Supervisor before you leave the Lab today.**

**Please ensure that you upload this file to WebCourses before you leave the Lab today.**